GAMES DESIGN & ANIMATION DIPLOMA

Eat, sleep, play, repeat, eat, sleep, play, repeat…how would you like to turn your love of video games into a career? From Candy Crush to Assassin's Creed the gaming industry is worth billions and a career in this sector could see you developing and designing platform games, first-person shooters, driving games, strategy games and more.

Your passion for gaming can lead to an exciting and varied career that could see you creating the environments, stories and characters that will star in tomorrow's computer games and animated films. If you want to understand more about the gaming market, how games are developed and how they appeal to customers then this course is ideal for you. Each and every video game that appears on the market has been developed, designed and rigorously tested by a team of gaming experts before it's released to the general public.

If you want a career in this sector you could be working on games for PCs, consoles, mobile phones or tablets and may be tasked with making a game that can be played across a range of different platforms, or that can be played over the internet.

Our diploma in games design and animation is ideal if you want to continue your studies on to university, or you could go straight into employment.

Key facts

Course title:
GAMES DESIGN & ANIMATION DIPLOMA

Locations:
Cornwall College Camborne, Cornwall College St Austell,
dBs Bristol

Start date:
September 2020, September 2020, September 2020

Course length:
2 Years full-time, 2 years full-time

⬜ Ideal if

You love playing computer games and want a career in one of the fastest growing, dynamic and entrepreneurial sectors in the creative industries.

⬜ You'll need

Four GCSEs at grade 4, including English and mathematics. You must also have a keen interest in gaming and a creative imagination.

⬜ You'll learn

During this two-year extended diploma you will explore numerous aspects of games design and animation including 2D animation, 3D animation, modelling, environments, drawing concept art for computer games, story development, games platforms and technologies, motion graphics and compositing video.

During your first year you will also work on our flagship creative curriculum project; Board Game School. In just ten days you will form a functioning game production team and create a fully realised board game, press pack, trailer, 'making of' marketing documentary and run a full live premiere event where you will pitch your game to industry and business professionals.

⬜ Expect

To develop lots of new skills and knowledge to prepare you for a career in this fast-paced industry. You will be given the opportunity to take part in visits to independent games festivals such as EGX Rezzed. You will also benefit from industry expert workshops, industry standard facilities and visits to major exhibitions and be given the chance to create your own video game for people to play.

⬜ You'll love

The variety of units you'll cover; from 3D modelling and environments, to drawing concept art for computer games; story development to games platforms and technologies, to motion graphics and compositing video.

⬜ You'll go on to

University study such as our Media Production HNC or HND or our Games Design for Industry HND with possible progression on to our BA (Hons) Games Design for Industry (top-up) in partnership with Falmouth University.

Employment in the industry such as a games designer, concept artist, character and level modeller, animator, VFX/SFX modeller, production manager, production assistant and much more.

Choose from these course options

Course Title	Location	Start	Length
GAMES DESIGN & ANIMATION DIPLOMA	Cornwall College Camborne	September 2020	2 Years full-time
GAMES DESIGN & ANIMATION DIPLOMA	Cornwall College St Austell	September 2020	2 years full-time
GAMES DESIGN & ANIMATION DIPLOMA	dBs Bristol	September 2020	2 years full-time